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ExileCon 2019: Path of Exile 2 Hands-On

Path of Exile 2 looks great. From the rough roots of the old forest to the steep hillsides, the visual effects everywhere are dazzling and dazzling. Improved lighting, especially on the original path, does help set the atmosphere of each area, giving them a unique feel. Combat has also been greatly improved over the original combat. Each encounter seemed to be my last encounter. Standing in one place and spraying skills and basic attack methods on the enemy did not survive well. You need to move constantly, leaving death and destruction behind you step by step. Crowds of little ghosts, skeletons, werewolves and more will throw themselves at me, and if I'm not careful, I might die as easily as leading them to be killed. Every player will have a problem, that is how to get POE Items. You need to distinguish which one is best for you. I hope you spend the least time finding a way that suits you. This challenge was also felt in the boss fight. Grinding Gear Games does know how to do boss battles, and the older games you will encounter in Path of Exile 2 lay the foundation for deeper engagement I hope in the future. One of the early battles, the Devourer, clearly shows that these leaders fight far more than they seem compared to some of the early leaders in the Path of Exile. Devourer requires both skill and strategy to kill, and it's not just about spreading the skills you had at the time to get the job done. You need to be careful because wrong actions can lead to your life. One of the greater improvements brought by Path of Exile 2 is a comprehensive inspection of its skill gem system. The skills themselves are not learned by your class, but by placing skill gems in your weapon and armor slots. These skill gems can be obtained by plundering or completing missions. The armor assigns slots randomly, inserting skill gems into the slots, these slots are linked together, so you can equip auxiliary gems to enhance their linked skills. This is a confusing system for new players. One of my favorite auxiliary gems I found while playing witches is the skill that gives me a chance to summon a fantasy illusion when shooting a fireball when a bunch of enemies becomes enemies, there are two or three floating souls Can help me, it is incredible to meet too much to bear. Players can POE Items Buy with the "POE" discount code on PoECurrency.com to get 5% off, give five-star praise, and get an 80% discount. When the player crosses the Path of Exile 2 multiple times, every 45 minutes of playtime, the player goes further and further. The beginning of the so-called 4.0 update made me very happy to jump into the original version and start playing for years with the storytelling Grinding Gear Games. And, knowing the original Path of Exile will see many improved paths2, which adds to the excitement. In this way, the entire Path of Exile experience will be improved, not just the sequel battle, which will make many people even consider it a legitimate Diablo killer.